

Clearwater Stock Car Association

GENERAL RULES - ALL CLASSES

No unwritten rule shall apply – every car/crew must have knowledge of all written rules

CODE OF ETHICS

Racing is a good sport made up of good men and women. Racing has no place for the troublemakers, or those who cannot see anything but wrong, believing that every action of the Officials is directed at him or her, and rules are only made to be broken. Such men and women have no place in the racing sport and should be left at the entrance to the gate of all tracks.

THIS BOOK SHOULD BE STUDIED BY ALL MEMBERS TO AVOID MANY UNNECESSARY MISUNDERSTANDINGS

BEHAVIOUR

Anyone acting in any way to the detriment of the track, club, executive or racing in general will not be allowed on track property. There will be a monetary fine of **\$100.00** if a member in good standing is bad mouthing a sponsor, business or person as relating to our track or club. If not paid, the car associated, will not be allowed to race until the fine is paid. This fine amount can be increased for multiple offenses with the possibility of permanent parking of the car for the season. Any non CSCA member may be removed immediately **at the discretion of the executive, or Pit Official/Flag Person should the offense occur during a race day**, and the car associated with this person suspended for the remainder of the day. **THIS INCLUDES NEGATIVE POSTS ON SOCIAL MEDIA.**

CAUSING A DISTURBANCE

Any driver, car owner, pit person, or any other person on the course who may at any time or in any place cause a scene or disturbance before the public will receive an appropriate penalty by the appropriate Officials.

IMPROPER LANGUAGE OR CONDUCT

Any driver, car owner, pit person, or any other person on the course who may at any time or in any place use improper language or conduct at the meet shall be subject to **IMMEDIATE SUSPENSION**, and/or fined. **ANY DRIVER, CREW MEMBER, OR SPONSOR WHO PHYSICALLY OR VERBALLY ABUSES A TRACK OFFICIAL, TOWER PERSONNEL, OR WHO ENTER THE TOWER WITHOUT PERMISSION IS SUBJECT TO A \$100.00 FINE AND IMMEDIATE SUSPENSION FROM THE DAYS EVENTS!**

INTOXICANTS

ALL club meetings are to be DRUG (including CANNABIS) AND ALCOHOL FREE!

The use of intoxicants by a driver, car owner, pit person or track Official on the day of the race meet is strictly forbidden up to the end of the race day. The Track Officials will IMMEDIATELY EXCLUDE violators from the course. Penalties will be an automatic \$100.00 fine and suspension for two (2) race days. Use of intoxicants in the pits by any member or person in attendance will cause the person to be taken from the pits and suspended **immediately**. Persons may be employed to assist Track Officials in enforcing this rule. All drivers to enforce these rules with attendees in their respective pits. *Should a person be showing signs of impairment it is at the discretion of the Pit Boss or Registrar to refuse entry or remove you from the pits.*

NO CANNABIS DRUGS OR ALCOHOL IN THE PITS AT ANYTIME BEFORE OR DURING THE RACE EVENT.

TRACK RULES - ALL CLASSES

Everyone participating in a Racing Event, and entering the pit gates **MUST** read through all rules to ensure understanding and create accountability. **SAFETY RULES MUST BE MET BY EVERYONE PRIOR TO RACING.**

For the purpose of these rules, a race is an individual race such as (but not limited to) a Dash, Heat or Main. A race day is a single day of racing. A race event may be one or two days, but constitutes the whole weekend of racing.

CAR REMOVAL

No cars are to be removed from the Pit area for thirty (30) minutes after completion of the day's events, without prior permission from a Pit Official and/or Track Official. No vehicles to enter pits unless visibly displaying a Handicapped placard, for thirty (30) minutes after the last race event is complete without permission from the Pit/Track Official.










ENTERING PITS

- All participants must complete a waiver and sign in at the pit gate. Volunteers, sponsors, and other participants will be allowed only if a waiver has been completed and the pit sign in is completed.
- Any person entering the pits must have a pit pass visible at all times and must have a signed legal release at the pit gate for the day. Minimum fine for non-compliance is \$10.00. The club requires that all those entering the pits have medical coverage and any medical condition or disorders are to be made known to the Executive. The Executive reserves the right to request a doctor's Consent from any member.
- Anyone under a doctor's care or on Compensation or drawing sick benefits from any source must make his or her condition known to Track Officials and a decision will be made by Track Officials as to his/her admissibility.
- Cars will be parked as directed by the Pit Official. Tow vehicles and trailers are to be removed from the pit area as quickly as possible and parked in designated areas.
- **All cars MUST be unloaded one (1) hour prior to the pit meeting, or you may not qualify At the discretion of the Pit Official.**
- All cars are expected to show up at the track clean and free from last races dirt and mud, in race-ready condition. Last event damage and repairs not to be done at track. If you do not comply, you may not qualify.
- Due to crowding in the pits area, the number of persons allowed on anyone's pit crew will be a maximum of four (4) persons plus the driver. Directors reserve the right to limit the number of pit persons should overcrowding occur.
- **MANDATORY** Any persons admitted to the pits must be properly dressed in CLEAN coveralls, or full body coverage (short sleeves permitted if shoulders are covered). **NO** tank tops, shorts, or sandals. If not properly dressed, the person will be asked to leave the pit area.
- Anyone blocking the view of the back stretch flag person or standing by the Pit Official without permission will be fined \$10.00.
- No person or other non-official in the pit area will be allowed on the track, track exit, or entrance during a race event except with permission of Pit Official.
- **NO** blocking movement of safety vehicles, or track equipment will be fined \$50.00 and **Pit Official reserves the right to remove the offending person from the pits immediately.**
- Tow trucks are to be parked in designated areas only.
- Drivers will alert themselves and read the line-up board to be ready when called upon to line up for their race. If not there when called upon, they will lose their position or may be deleted from the entire program for the remainder of the day.

- Drivers are to know their positions and are required to keep themselves informed about information posted on the line-up board.
- All cars must line up in the correct position and be ready to move out of the pits BEFORE the previous race is completed.
- No littering in the pits. Cars are responsible for their pit areas and may be fined \$50.00 if left unsightly.
- A bag of floor dry must be present in each pit to be used in case of oil spill etc. If used in an incident on the track by an Official the club will reimburse for/or replace the floor dry.
- **Rookie status:** any new driver who races **no more** than three (3) race days in one season – rookie tags to be flown all season.
- **New driver:** anyone who has **NEVER** driven a race car ANYWHERE before.
- The Pit Official has the right to approve service vehicles to stay in the pits during Race Events, depending on space, safety etc. Any service vehicles approved to stay in the pits must be accessible to all Pit Crews/Cars/Drivers.

FLAGS

Any driver who does not obey the flags will be subject to disqualification and or fined. Drivers must have a definite understanding of the flags before racing. If Drivers are unsure, it is their responsibility to speak to track officials for clarification.

	GREEN FLAG	Start of race or qualifying lap
	YELLOW FLAG	Caution – go slow, single file, hold position. No passing
	RED FLAG: DANGER!	come to a controlled Stop
	BLACK FLAG	Go to pit at once for consultation
	BLUE FLAG	going to slow, pull over, let faster traffic go by
	RED WHITE CROSS	Ambulance needed on track
	WHITE FLAG	One lap to go
	CHECKERED FLAG	End of race or qualifying lap
	Black Flag w/Orange Circle	Mechanical flag, go to pit for consultation

Membership & Registration

- Membership is a person's acceptance into the Clearwater Stock Car Association and that person's eligibility to vote and participate in member meetings. Car Registration is regarding the specific car regardless of who is driving it.
- Membership must be purchased prior to August 31st of the current calendar year, after that membership will be closed until the next race year.
- Drivers must be a member of some track. Should the car race at a track that does not provide membership, they must show proof of car registration.
- Anyone entering the pits (non-driver) are encouraged to be a member of some track. A person may attend 2 race events per year prior to having to purchase a membership to be in the pits.
- Only cars registered with Clearwater Stock Car Association will be eligible to collect points at Clearwater Speedway. Registration must happen before racing begins at the start of the race event.
- All registered cars must conform to class rules in order to receive points.
- Should an Out of Town car return to a second race event, they will be offered the opportunity to register their car with Clearwater Stock Car Association and get points for the original weekend they raced (provided they conformed to the class rules for that race event), and the current event, PROVIDED, they register the car before the official start of the next scheduled race event. This is to promote new cars joining the Clearwater Stock Car Association.
- Car Numbers must be pre-registered annually. If car number is not registered, it will be held for one (1) year only, and will be available to others after that time. Previously registered #'s have preference. If you would like to keep your # after a non-active year, the fee will be \$5.00 per year, payable before the 1st race event of the year. Track Officials may change the numbers of visiting cars to avoid duplication or lap counting errors.
- It is strongly encouraged for everyone to purchase membership and register cars with CSCA prior to the beginning of the first race event based on the availability of the registrar.

PIT AND TRACK INFORMATION

- Pit Organizers oversee all cars, drivers, and crews while in the pit area. Once on the track they are under the Starter/Flag person's direction until re-entering the pit.
- Cars entering the pit must proceed directly to their pit stalls and not stop in the pit driveway, thereby blocking cars in rear from entering the pit or clearing track.
- Cars requiring a tow to be removed from the track must have the driver or designated person from the pit crew with the car to assist the operator and direct him to the pit stall.
- Cars having mechanical trouble or impeding traffic must move to the pit area or infield. Any driver who blows an engine must immediately leave the track surface if possible.
- Tow trucks are for track use only and will not be required to lift cars for tire changes or repairs. This is the responsibility of the pit crew.
- The speeding or spinning of wheels in the Speedway pits will not be tolerated and will be considered a serious offense, subject to a **\$50.00** fine or a suspension. **SPEED LIMIT IS 5 M.P.H**
- ALL off-road vehicles, motorbikes etc used on track property must follow the same rules as race vehicles (ie: 5 m.p.h. in pits and surrounding grounds including parking lots and access roads.
- Changes in drivers must be reported to Pit Officials prior to the **Race Day**. All cars are responsible for reporting changes and/or additions to the sponsor list to the Announcer or Pit Official.
- Anyone going onto the track or across the track during a race will be suspended, and their car will lose all points for that day and /or will be levied a fine, unless permission is granted by a Pit Official or Flag person.
- All persons present in the pit are required to attend the pit meeting when called upon. Any drivers not attending the meeting will **not be permitted to race that day at the discretion of the Pit Official.**

POINTS (ALL CLASSES)

Points will be awarded to the registered car number/**Class** as registered with CSCA. Points will remain with the registered number for the duration of the season. Cars must arrive with the car number they intend to race for the day, already on the car. NO number swapping during the race day.

TIME TRIAL POINTS

The number of cars timing in will be multiplied by 2, descending by 2 for each subsequent car.

Example: 10 cars timing in – Qualify 1st (fastest) will receive 20 points and 10th car (slowest) 2 points

A HEAT POINTS

FIRST	10	FOURTH	4
SECOND	8	FIFTH	2
THIRD	6	SIXTH	1

7th and on 1 point

B HEAT POINTS

FIRST	6	THIRD	2
SECOND	4	FOURTH	1

A MAIN POINTS (1) POINTS FOR EACH POSITION GAINED

FIRST	30	SIXTH	10
SECOND	25	SEVENTH	8
THIRD	20	EIGHTH	6
FOURTH	16	NINTH	4
FIFTH	12	TENTH	2
		ELEVENTH ON	1

ANY CAR NOT QUALIFYING DOES NOT RECEIVE POSITION GAINED POINTS AND WILL START AT THE REAR OF THE FIELD FOR THAT RACE DAY. EACH CLASS WILL RECEIVE TWO TIMED LAPS. LAPPED CARS RECEIVE FINISHING POINTS BUT NO POSITION GAINED POINTS.

Any cars not receiving points/trophies due to being found illegal on tech, will not be considered when calculating points for other cars on the track. (i.e. no position gained points, if in top 3 spots, someone else will move into that spot etc)

PROTESTS

- A protest is an official complaint by a driver of another car, and is not the same as routine tech done at the beginning of the season, for new cars, after accidents, and randomly for top 3 cars as decided by head of tech. Penalties for being found illegal during tech, and protests are specific to each. See Tech section for information related to routine tech.
- All protests must be written and handed in to the **CLASS REP** within 20 minutes of the end of the last race. All parties will be notified within ½ hour. A protest must be initiated by an owner or driver of an opposing

car of the **SAME** class. Must include car number and be signed and dated by the driver or car owner initiating the protest, **MUST INCLUDE** specific reason for protest.

- Penalties:
 - 1st Offense: On being found guilty of running illegally, the offending car will be **SUSPENDED** for the following race day **and will be stripped of all points gained to that race day.**
 - 2nd Offense: On being found guilty of running illegally for the second time, the offending car will be **SUSPENDED** for the next three (3) race days **and stripped of all points earned to that race day.**
 - 3rd Offense: On the third offense, the car will be **DISQUALIFIED** for one (1) year of racing from the date of the offense **and be stripped of all points for the season.**
- Race day = **Single day of racing, regardless of length of event,** Race Event = two (2) days
- Engine protests will cost the protester **\$500 and must specify the potential offense.**

Only the following persons will be involved in a protest: Class Rep, Head of Tech, Pit Official (if pit area incident), car owner/driver (if mechanical), Tower Official (if involves tower), Flag person (if incident on track) President **and/or** Vice President.

RULE INFRACTIONS

Penalties for rule infractions will vary according to the severity of the rules broken. If there is a car threatening the quality of racing, the Executive reserves the right to tear down that car. Five (5) Directors must agree that the suspect car should be torn down before the tear down can take place. If the car is found legal the Club will reimburse the car for the parts cost of the tear down. If a car is torn down one (1) head and the intake will be removed. Oil pan may also be removed. All tear downs will be performed by the mechanic of the car, the Club President, Head of Tech and a Track Official. When a car is torn down it is up to the crew of the car to prove it is legal. If the crew cannot prove legality, the car will be considered illegal. All tear downs will be done at the car owners shop, and the hood will be locked and cinched at the track prior to the car leaving. It is recommended having the Tech person there for the reassembly of the car.

TECH OF CARS

- All cars will be teched at the beginning of race season, when they are new to the track, and following a major accident for safety and/or build rules.
- Head of tech will be elected by the membership and will not be associated with any car. Should the Head of Tech become affiliated with a car or class, they will immediately step down from their role. Should no one be elected, or head of tech is no longer able to continue in their role, the executive may select a Head of Tech for the remainder of the season.
- The Head of Tech may delegate one or more persons to assist with Tech of Cars and delegates may be directly affiliated with a car, **HOWEVER**, any delegate will not tech cars in the same class as the car they are affiliated with and the Head of Tech **MUST** make the final decision based on delegates recommendations.
- After each Main event, the top three (3) cars **MAY** be teched. Items to be looked at will be determined prior to the main event **by the Head of Tech.** Performance enhancing parts will be looked for.
- Head of tech **OR** their delegated person, and class rep will be present for the tech.
- Penalties:
 - Should a car be found illegal after initial tech of the season, if they cannot resolve the issue prior to race event beginning, they may race in the event but will receive no points or trophies for that event. Prior to the next race event, the car will be re-teched and the same applies.
 - Should a car be found illegal after tech of the main event, they will lose all their points for that race day and be suspended for the next race day. The Executive reserves the right to allow the car to race for car count purposes, but they may not collect points or trophies during their suspended day. The car must prove they are legal prior to the next race event to receive points at that event.

- Should a car be found illegal a second time after a main event, they will lose their points up to that point in the season, will not be allowed to run in the next race event, and will not be allowed to race until they can prove their car is legal.

WORK PARTIES

- Participation in two (2) work bee days will entitle that car to participate in Test and Tune.
- Should a car not be able to participate in Work Bees, they may Buy In to the Test and Tune event. Buy in will be \$100 if they did not participate in any work bees, or \$50 if they participated in one. This money will be designated for track maintenance to compensate for the driver not participating.

THE EXECUTIVE RESERVES THE RIGHT TO REJECT ANY PERSON APPLYING FOR PIT ENTRY, OR TO REFUND PIT FEES, AND TO EJECT ANY PERSON FROM THE PITS!

RUNNING RULES - ALL CLASSES

All cars must be self-starting and contain all body panels at the beginning of the race meet. No car will be allowed on the track until the following conditions are met:

- FIRST AID is on scene. First aid person is the **only one that will delegate a call to 911**; The designated First Aid will not be a Driver of a vehicle for that day. The first aider will have a minimum of level 3 first aid.
- Tow vehicle and driver are ready;
- Flag person is in charge of track traffic;
- Permission from Pit Official is granted;
- Helmets and eye protection must be worn;
- Cars must have been safety checked and passed, as listed in rule book;
- Windshields will not be cleaned on the track; races will not be stopped even during caution. Flagperson reserves the right to immediately disqualify an offending car from the race.
- Pit and track officials will wear high vis clothing or vests.
- Should First Aid, Tow Truck, Flagperson, and Back Flagperson not be present, Racing WILL NOT start or continue.

ACCIDENT

- Only one (1) designated person from the crew of a car involved in an accident is allowed on the track surface once a race has been stopped due to an accident. The designated person **MUST** wait until all traffic is stopped and safety equipment is on scene before proceeding to the car.
- Any car involved in an accident must be checked by the Tech team before it is allowed to run in any following races.
- If you are involved in an accident, drop your window net, and try to wave your hand to let Officials know you are ok.
- No repairs are to be done on the track. Anyone doing repairs on the track when a race is stopped will lose a lap.
- All serious accident damage **MUST** be replaced by the next race event.
- For dash races, if there are 7 or more cars, there will be an A Dash and a B dash. Cars timing in the fastest will be in the A dash, slowest in the B dash, in order. If there are 9 or 10 cars, the A and B Dash will be split equally, with the greater number being in the A Dash if an odd number. If there are 11 or more cars, there will be a C Dash, and so forth.

Car Counts for Dash/Heat/Main

- For heat races, if there are 10 or more cars the races will be split equally into A and B Heats with 6 cars in the A Heat and 4 in the B Heat. If there are 11 cars, there will be 6 in the A, and 5 in the B. If there are 12 or more cars, the Heats will be split equally, with the greater number being in the A Heat if an odd number.
- Should there be an extraordinary amount of cars in one class, the Flag person reserves the right to divide the Main Event into two equal groups, with the greater number being in the A Main if an odd number of cars.
- The Flagperson may change the orientation of races based on track conditions, safety etc and their decision is final.
- If there are only (3) three cars remaining/starting in a class, classes may be run together at the discretion of the Flagperson. When no changes occur for (3) three laps a race can be called half way through At the Flagperson's discretion.

INFIELD, NERFING, BUMPING

- Any car entering the infield with all four tires during a race will be sent to the **Front** Flag Person to re-enter the race. The infield being determined by the berm encircling the infield. An exception MAY be made by the Flag Person if you are knocked into the infield.
- Intentional bumping or nerfing will result in a disqualification from the race. The Flag Person and Track Official together may suspend any driver for a serious driving infraction, severity of the infraction to dictate action taken. Offending car to restart at the back of the line up, bumped car to retain position prior to stoppage of race.
- Intentional chopping will result in disqualification for that race.

MINIMUM LAP TIME

- Any car improving their qualifying time, during a race by One (1) second or more, will be moved to the rear of the field for the remainder of day and will not receive position gained points in the Main (at discretion of the Flag person due to track conditions).
- Any car breaking out during the main event will not receive points for that race (at the discretion of the Flag person/**Tower Official** due to track conditions)

PACKING TRACK

- **ALL CARS MUST** participate in track packing when called upon, unless approval from Pit Official **and/or** **Flagperson** is obtained. Cars who do not pack when called upon may be omitted from the next race and/or receive a fine of ~~5 points~~ per packing infraction.

RESTARTS

- Any car spinning out on the first lap will result in a complete restart. **All restarts will be double file, with the 1st place car single file at the beginning of the pack, and all other cars behind double file.**
- In the event of a stoppage during a race, cars will line up single file on the front stretch according to the last completed lap shown on the lap sheets. Cars responsible for a yellow flag, accident, car debris or spin will start at the rear.
- No yellow flag lap will be considered as a counting lap.
- Any car causing two (2) yellow flags will be disqualified from that race.
- Any car stopping due to a mishap and not driven immediately to the starting position will be considered as involved in the accident and will restart at the rear of the field.
- Any car entering the pit on a red or yellow flag will start at the rear of the field.
- Any car jumping the flag will be black flagged or moved to the rear of the field.

FLAG PERSONS DECISION IS FINAL!

TIMED LAPS

- Cars will be given two (2) timed laps. If a car spins out, stops, or pulls into the pits during their timed lap, they may return for one (1) more timed lap only **at the discretion of the flagperson.**
- A car's timed position will determine that car's starting position for the day. Fast time to rear of lineup.
- The Driver who times in the car **MUST** drive the DASH and MAIN EVENT to receive points for those races unless prior arrangements have been made with the Pit Official and Flag Person.
- Cars not timed in will start at the rear of the field and receive no position gained points in the Main. Cars will be allowed to run in the Heat and Main event only, receiving finishing points.

SAFETY & BUILD RULES - ALL CLASSES

ALL safety rules are **MANDATORY** and must be met by all competing cars. The Executive may at any time implement any further rules as deemed necessary for safety. All safety equipment must be approved by Tech.

ANTIFREEZE

- Use of antifreeze is **NOT** allowed.

BATTERIES

- Batteries must be within a roll cage, secured, and covered with rubber, plastic or steel boxes, in-lined with absorbent foam rubber. For exceptions see 4cyl rules.

CAR NUMBERS

- All cars must have their number displayed on the roof and doors and be a minimum of 16" in height.
- **MUST BE VISIBLE** from tower. Tower reserves the right to request increased visibility of numbers. If not corrected by the next race, no points will be awarded to the car.
- Each car must display a 4" number on the front and rear corners of the car.

DOORS

- Doors must be **welded or bolted** (from inside) shut. **MANDATORY**.
- If door panels are not in place, the car will not be allowed to race.
- Head of Tech reserves the right to approve a car whose doors are not bolted shut for accessibility purposes, provided the Driver/Pit Crew can prove it is safe.

DRIVE SHAFTS

- A drive shaft sling made of steel strap 1/8 x 2" or equivalent must be installed behind the transmission within the front 1/3 of the drive shaft. A 5/16 chain is permitted. **Must be painted white**.

EXHAUST

- Exhaust pipes **MUST** extend to behind the drivers seat.

EXTINGUISHERS

- Dry chemical fire extinguishers must be 2 ½ lbs minimum. Must be in the pit, clearly marked with a car number, presented at Tech. **MANDATORY**
- Anyone using a fire extinguisher must report with used extinguisher to the Equipment Manager and or Pit Official so used extinguisher may be suitable marked and set aside.

FUEL LINES

- Fuel lines must be passed by the safety committee. Metal fuel filters only.

HELMETS

- All Drivers must wear a SNELL approved Helmet in good condition, certified in 2015 or later. Eye protection must be worn even when windshields are used. Tech has the authority to deem helmet unsafe.

IGNITION SWITCH

- Ignition switch must be removed and a pull on push off type switch is to be installed, accessible from outside, within easy reach on the right-hand side of the driver. Must be clearly marked **ON/OFF**.
- The locking steering device must be removed. **MANDATORY**

MUD FLAPS

- Mandatory in all classes – 6” maximum off the ground. Must be within 1” the width of the tire. Exception: cars less than 6” off the ground are permitted to not have mud flaps.

MUFFLERS

- Mandatory in all classes. Must be properly installed and no loose pipes.
- All cars must be 96 or less decimals at 100 feet.

NECK BRACES

- **CURRENT RULE: MANDATORY** minimum 1” race approved if using donut. CSCA strongly recommends the use of Hans or ZAMP device (neck harness) for ALL drivers. If Driver chooses to wear a neck donut style brace, it must be fit properly.

OIL LINES

- Must be copper or steel only. No plastic allowed.

RUB RAILS

- Must be above center of hub and blow top of rim, on left side. Ends must be turned in.
- Must be angled from front spindle to top of back rim on right side.
- If tires exceed the body more than 1”, rub rails must be installed in front and behind rear tires. (See diagram at rear of rule book)

SEAT

- Approved racing seats are mandatory for all classes. **NO BAHA SEATS** Late model class must have rib support.

SEAT BELTS

- All cars must have a racing approved 5-point harness in good condition that are within 5 years of manufacture date. Safety belts must be regulation type seat belt webbing, minimum 3”, or aircraft type harness. **NO HOME BUILT** or poor condition belts allowed. They must be properly installed, fastened to the roll bars, positively no drilling through the harness to use rivets and plates.
- Seat belt mounting maximum 4” below shoulder level. See diagram at back of rule book.
- Recommended that all drivers under the weight of 150 lbs wear a chest strap consisting of seat belt webbing attached side to side across the vertical shoulder straps at a point below the shoulders.

SUITS

- All class drivers must wear fire retardant, long sleeve coveralls or better, a driving suit is recommended. These must always remain free of flammable substances. Pit crew members may substitute short or long sleeve shirts and long pants for coveralls. No halter or tank tops, no bathing suits.

FIRE RETARDANT FORMULA

9 oz Borax 4 oz Boric Acid 1 gallon warm water
Dissolve thoroughly, dip coveralls, and hang dry. Repeat after each wash.

WATER CANS

- Water cans must be painted BLUE. Gas cans must be painted RED, NO EXCEPTIONS

WINDOW NETS

- A window net is mandatory on the drivers' side window and must be permanently fastened on the bottom. It must be constructed of 1" nylon web on 3" centers. Excessive openings can be covered with plexiglass or lexan for protection from flying objects.

Any fines levied by the Executive, or Pit/Track Officials will be added into the Invitational Prize Pot. If applicable, the fine will be added directly to the class of the offending person. If the person is not associated with a class, the Executive may decide which class prize pot to assign the money to.

ANY CHANGES NOT COVERED SPECIFICALLY IN THESE RULES OR THE SAFETY RULES WHICH ARE NOT INTENDED SOLELY FOR IMPROVED SAFETY, WILL NOT BE TOLERATED. IF IN DOUBT, CONTACT THE EXECUTIVE. ALL INTERPRETATIONS OF THE RULES SHALL BE DECIDED AT THE EXECUTIVE LEVEL. ALL COMPLAINTS SHALL BE IN THE FORM OF A LETTER TO THE BOARD OF DIRECTORS.

THE BOARD OF DIRECTORS DECISION IS FINAL

If you are unsure, talk to your class rep, or track officials.

Last Edit: Dec 1, 2023